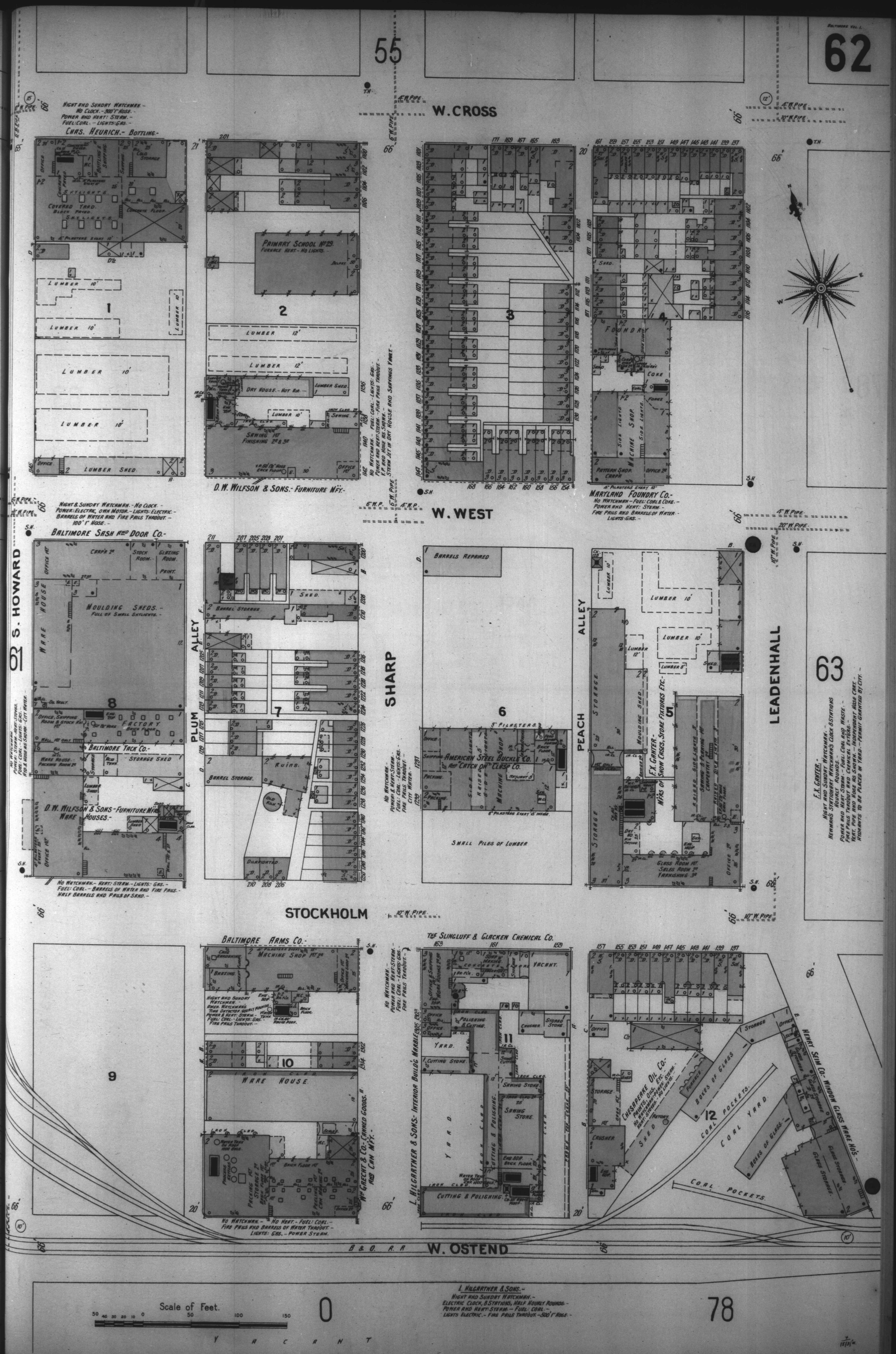
Baltimore Vol. I.
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W. CROSS
Night and Sundry Watchman.- No Clock.- 500' 1" Hose.- Power and Heat: Steam.- Fuel: Coal.- Lights: Gas.-
Chas. Heurich.- Bottling.-
Covered Yard.
Skylights.
Cold Storage
Lumber 10'
Lumber 12'
Lumber Shed.
Primary School No. 29.
Furnace Heat.- No Lights.-
Dry House.- Hot Air.-
Sawing 1st Finishing 2d & 3d
D. W. Wilfson & Sons.- Furniture Mfy.-
No Watchman.- Fuel: Coal.- Lights: Gas.- Power and Heat: Steam.- Fire Pails Throughout.- Steam Jet in Dry House and Sawings Vault.-
Foundry
Coke
Forge
Machine Shop
Pattern Shop. Carpn.
Office 2d
Maryland Foundry Co.-
No Watchman.- Fuel: Coal & Coke.- Power and Heat: Steam.- Fire Pails and Barrels of Water.- Lights: Gas.-
W. WEST
S. HOWARD
Night & Sundry Watchman.- No Clock.- Power: Electric, own Motor.- Lights: Electric.- Barrels of Water and Fire Pails Throughout.- 100' 1" Hose.-
Baltimore Sash and Door Co.-
Carpn. 2d
Stock Room.
Glazing Room.
Print.
Ware House
Moulding Sheds.- Full of Small Skylights.-
Office, Shipping Room & Stock Rm.
Factory
Baltimore Tack Co.-
Storage Shed
D. W. Wilfson & Sons.- Furniture Mfg. Ware Houses.-
No Watchman.- Heat: Steam.- Lights: Gas.- Fuel: Coal.- Barrels of Water and Fire Pails.- Half Barrels and Pails of Sand.-
Plum Alley
Barrel Storage.
Ruins.
Old Kiln.
Dilapidated
Sharp Alley
Barrels Repaired
American Steel Buckle Co. and Catch on Clasp Co.
Small Piles of Lumber
No Watchman.- Power & Heat: Steam.- Fuel: Coal.- Lights: Gas.- Fire Pails Throughout.- City Water.-
Peach Alley
Lumber 10'
Lumber 12'
Lumber 8'
Moulding Shed.
Storage
F. X. Ganter.- Mfrs. of Show Cases, Store Fixtures Etc.-
Glass Room 1st. Sales Room 2d. Varnishing 3d.
Leadenhall
63
F. X. Ganter.- Night and Sunday Watchman.- Newmans Stationary Watchman's Clock & Stations Hourly Rounds.- Power and Heat Steam.- Fuel: Coal and Waste.- Fire Pails Throughout and Chemical Extgrs.- Vent. Pipe and Hose as Shown.- Independent Hose Cart.- Hydrants to be Placed in Yard.- Permit Granted by City.-
S. HOWARD
62
61
Baltimore Arms Co.-
Machine Shop 1st 2d
Brazing.
Night and Sundry Watchman.- Power: Electric, Own Motor.- Time Detector Hourly Rounds.- Power & Heat: Steam.- Fuel: Coal.- Lights: Gas.- Fire Pails Throughout.-
Ware House
Packing 1st. Storage 2d
Wm. Grecht & Co.- Canned Goods. Rd. Can Mfy.-
No Watchman.- No Heat.- Fuel: Coal.- Fire Pails and Barrels of Water Throughout.- Lights: Gas.- Power Steam.
The Slingluff & Glacken Chemical Co.
Yacht.
Polishing & Cutting.
Yard.
Cutting Stone.
Sawing Stone.
Cutting & Polishing.
L. Wilgartner & Sons.- Interior Build'g. Marble Fgs. 1903
No Watchman.- Power and Heat: Steam.- Fuel: Coal.- Lights: Gas.- Fire Pails Throughout.-
Chesapeake Oil Co.- Etc. Paints, Oils, Etc. No Watchman.- Power Steam.- Heat: Stoves.- No Lights.-
Shed
Boxes of Glass
Coal Pockets.
Coal Yard.
Furnace.
Retort.
Crusher.
Storage.
Office
Henry Seim Co.- Window Glass Ware Hos.-
Glass Storage.
Gas Works
B. & O. R. R.
W. OSTEND
Scale of Feet.
0
50 40 30 20 10 0 50 100 150
L. Wilgartner & Sons.- Night and Sundry Watchman.- Electric Clock, 8 Stations, Half Hourly Rounds.- Power and Heat: Steam.- Fuel: Coal.- Lights Electric.- Fire Pails Throughout.- 500' 1" Hose.-
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Y A C A N T