

Journal of the Bark John Dawson Logging at

Friday November 4th 1884

Commences with fresh gale from the SE and thick rainy weather at 4 PM cleared away and moderated down

Saturday 5th

Commences with light breeze from the North and ind. weather carpenters at work water engaged hauling the ship to port so the carpenters can work on the starboard side

Sunday 6th

Commences with light breeze from the SE and breeze on water ashore PM strong breeze

Monday 7th

Commences with brisk breezes from the SE and rainy weather nothing doing

Tuesday 8th

Commences with light breeze from the Westward and fine weather carpenters at work crew engaged painting over new work &c

Wednesday 9th

Commences with fine breeze from the SE carpenters at work at 4 PM Gibbon came from shore and flying jib put it out the Bark jinnets went out

Thursday 10th

Commences with fresh breeze from the Eastward and fair weather carpenters at work crew engaged fitting and stowing the jibboom &c

Logal James Cottle for Master

Friday 11th

Commences with fine weather and light variable winds carpenters at work crew engaged overhauling and setting up head staves. PM Bark George and Bark John Howland and three merchant vessels put out

Saturday 12th

Commences with rainy weather and light variable winds at 10 AM cleared away fine carpenters at work PM took on board a 100 barrels of fresh water from new lagoonards to the fore rigging &c

Sunday 13th

Commences with fine weather and light breeze from the Westward water ashore a Dutch Brig and a English schooner come in today

Monday 14th

Commences with light air and fine weather carpenters at work all hands engaged breaking out the after hole and stowing down fresh water in the ground tier

Tuesday 15th

Commences with fine weather carpenters at work crew engaged breaking out provisions and coopersing them sent a raft ashore to fill PM took it on board, fairs and run it down John Carter cleared

Wednesday 16th

Commences with fresh breeze carpenters at work crew engaged stowing off the port side and setting up fore rigging &c