

Sam to Ship \$2		\$	¢
March	Cash Advance Lay 140	25	00
To	1 jacket 2.00 pants 25	2	25
	Blanket .75 pant 35 hat 50	1	63
April	1 Knife .45 1 pr Shoes 2.00	2	45
	1 read shirt 2.00 1 pair Stockings 1 Blanket	5	00
	1 Pants Tied 3.50 1 Drawers 1.75 1 hat 60	5	87 1/2
	1 one pair 25 Mittens 5.50 1 lb tobacco 30		85
	1 ten Hat 25 thread 12 1/2 1 Bed Shirt 2.00	2	57 1/2
	1 knife 45		
	Stop on the house	21	03 1/2
	Cash Advant	25	00

Bill to Ship \$2		\$	¢
Cash Advance \$39.00 Lay 140		30	00
To Shirt .35 1 lb tobacco 30		00	65
1 pr Vermont pants 3.50		3	50
1 Knife .45 1 pr Shoes 2.00		2	45
1 lb tobacco 30 1 Blanket 2.00 1 pair Stockings 1.75		3	42
1 Rife Jacket \$6.00 1 under shirt 15.00		7	50
1 Drawers 1.75 1 hat 60 1 Mittens 5.50		2	75
1 lb tobacco 30 2 bars Soap 50 1 lb Tab		1	10
Stop on the house		21	60
Cash adv the Advant		30	00

Friday to Ship \$2		\$	¢
March	Cash Advance Lay 130	35	00
	1 thick shirt 1.13 under shirt .75	1	83
	thin pants 1.50 1 pr Boots 3.00	3	50
	1 Vermont pr jacket 7.00	7	00
Apr	1 Knife .45		45
	1 Blanket 2.00 1 Bed comfort 37	2	37
	1 pr Stockings 1.00 1 pr Tent pants 3.50	4	50
	1 pr socks 1.50 1 pr Drawers 2.00	3	50
	1 lb Tobacco 30 1 Shirt Red 2.00	2	30
	1 pair stocking 1 Bed comfort 1 3 prack	5	00
	1 pair Tied pants 3.50 1 pair Mittens 5.50	4	05
	1 pair Knives 2.00 2 lbs tobacco 60 thread 10	2	70
	1 lb tobacco 30 1 lb tobacco 30 1 one knife 45	1	05
	Stop on the house	38	46 1/2
	Cash Advant	35	00

Charles to Ship \$2 Lay 130		\$	¢
March	To 1 pruff 13 1 jacket 3.25	3	35
April	1 jacket 5.00 shirt 27 shirt 25	6	12
	1 lb tobacco 30 2 pr Socks 24		63
	Cash advance \$35.00 1 pr Knives 2.22	35	22
	1 pr 25 2 bars Soap 50 2 lbs Tobacco 60	1	35
May	1 ten Hat 25 1 Blanket 2.00 1 pair Stockings 1.75	3	37
	1 pr Weston 75 2 pr pair Drawers 3.50	4	25
	1 Pants Tied 3.50 2 under Shirts 3.00	6	50
	1 Sanyo Bag 2.00 1 pair Mittens 5.50	2	55
	1 pair Shoes 1.50 1 knife 45 1 pair Stockings	3	07
August	2 lbs tobacco 60 2 bars Soap 50 1 thread 15	1	25
	1 lb Tobacco 30		
	Stop on the house	33	02
	Cash Advant	35	00